



Koningsdag

Leuk dat je het Koningsdag loopspel hebt gedownload!

Dit loopspel is geschikt voor groep (1-)2. Voordat je start knip/snijd je de 15 opdrachtkaarten los. Hang de opdrachtkaarten verdeeld over het plein, de gymzaal, de gang of het (speel)lokaal op. Leerlingen werken bij deze opdracht in tweetallen.

Voordat je start dobbelt ieder tweetal met 2 dobbelstenen. Het getal dat je dobbelt is je startgetal, daar begin je. Zoek dit getal op het plein en maak de opdracht. Kleur het juiste antwoord op het antwoordblad, bij het goede getal. Ren hierna naar het volgende getal, na opdracht 3 komt opdracht 4, etc. Na opdracht 15 ga je verder met opdracht 1.

Bij dit spel oefenen leerlingen met:

- rijmen
- tellen t/m 13
- getallenlijn t/m 15
- eerste letter van een woord

Meer bewegend leren?

www.beweege spellen.nl

het juiste antwoord:

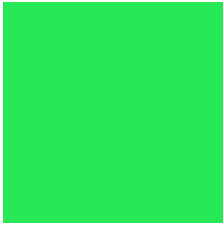
1	2	3	4	5
6	7	8	9	10
11	12	13	14	15



1



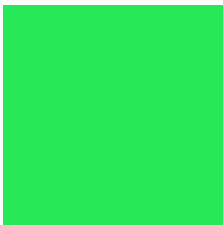
8



9



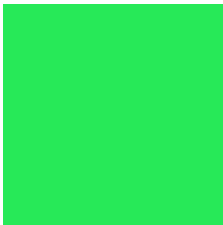
2



3

7 - 8 -  - 10

7



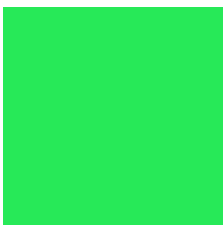
9



4



k



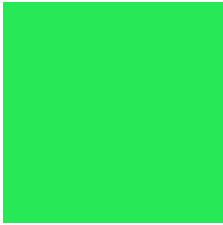
b



5



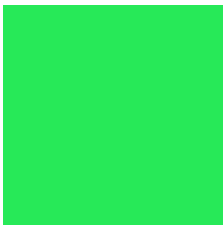
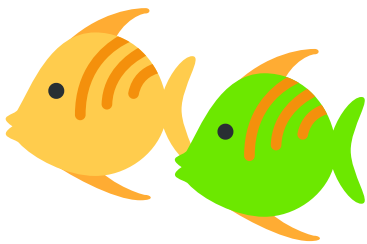
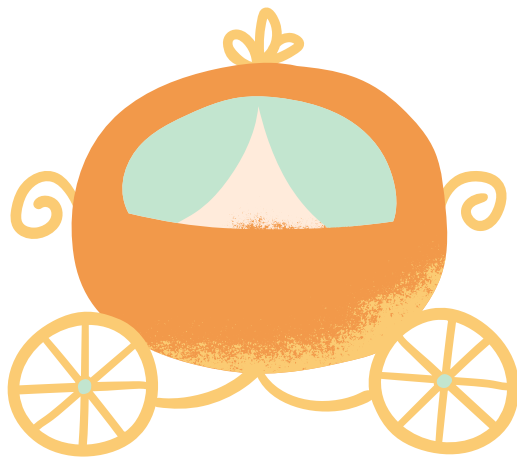
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8



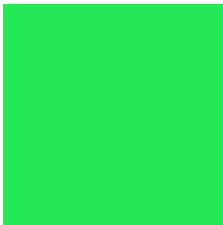
6



7

11 - 12 - 13 - 

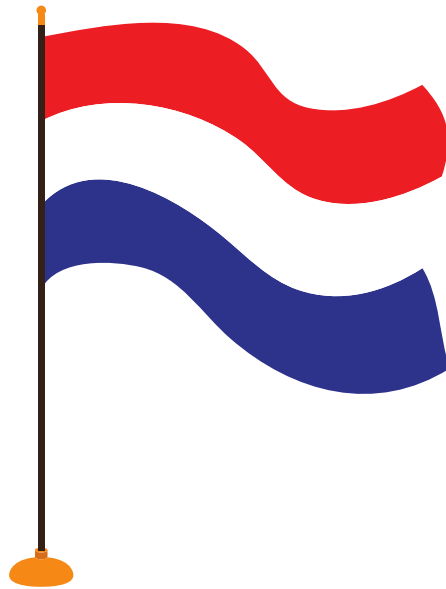
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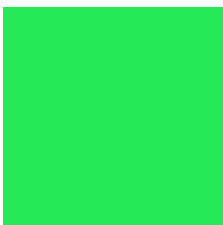
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8



h



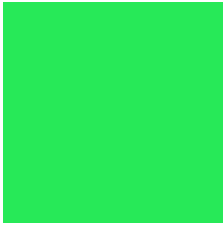
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9



11



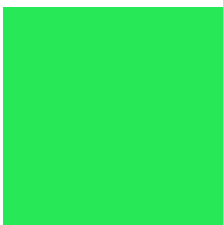
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10



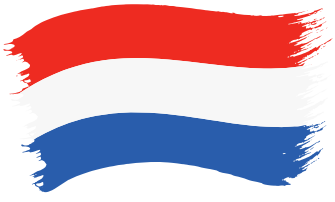
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6

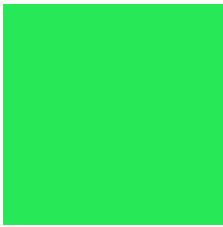


11



- 13 - 14 - 15

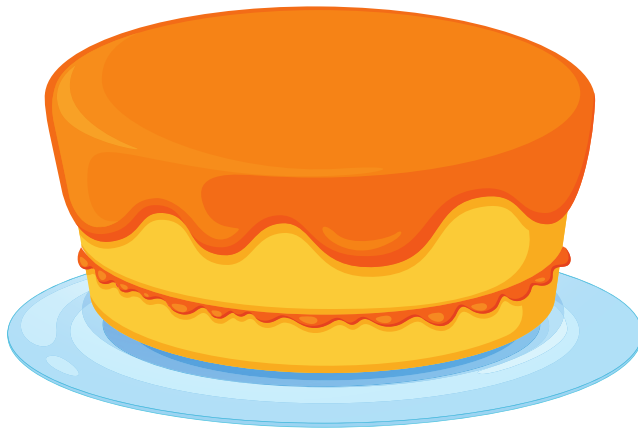
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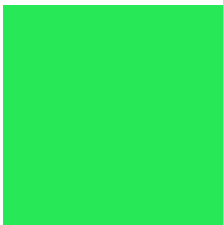
11



12



t



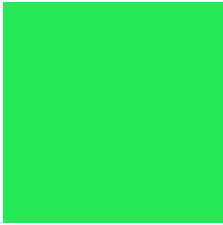
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13



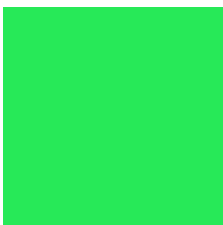
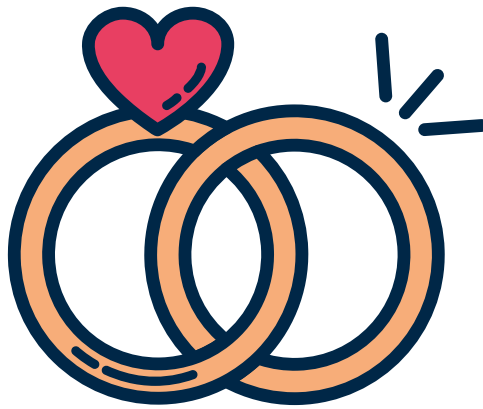
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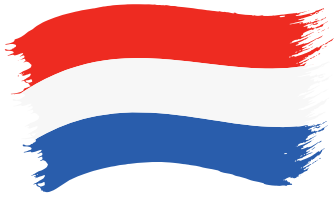
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14

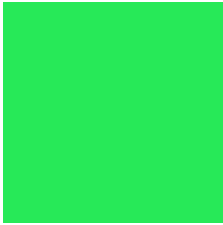


15



- 10 - 11 - 12

9



8



1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15